## VARIATIONAL SEQUENCE LABELING

### R. Flamary, S. Canu, A. Rakotomamonjy, J.L. Rose

LITIS EA 4108, INSA-Université de Rouen 76800 Saint Etienne du Rouvray, France

Wednesday September 2, 2009



VARIATIONAL SEQUENCE LABELING

4 T N 4 A N 4 F N

Introduction

## Sequence labeling (1)

### Definition

To obtain a label for each sample of the signal while taking into account the sequentiality of the samples.



### Example

Multi-class mental state decoding in BCI

- Subject thinking about the movement of his right arm, left arm or his feet
- PSD features along time

VARIATIONAL SEQUENCE LABELING

## Sequence labeling (2)

### Existing methods

- Hidden Markov Models [CMR05] ,Conditional Random Fields [LMP01]
- Structural SVM [TTHA05]
- Maximum Margin Markov Networks [TGK04]
- Structured Learning Ensemble[NG07]

### Applications

- Automatic Speech Recognition
- Brain Computer Interfaces

Introduction

## Sequence labeling (3)

### Structured Learning Ensemble[NG07]

Find the optimal sequence  $\mathbf{y}^* \in \{1, 2, \dots, N_c\}^T$  using results from M sequence labeling methods  $(\mathbf{y}^1, \mathbf{y}^2, \dots, \mathbf{y}^M)$ .

$$\mathbf{y}^* = \arg\min_{\mathbf{y}} \mathcal{L}(\mathbf{y}, \mathbf{y}^1, \mathbf{y}^2, \dots, \mathbf{y}^M)$$
(1)

with  ${\cal L}$  a loss function that takes into account the label provided by each method and all label transitions.

## Our contribution

- Use scores instead of discrete labels (similar to soft decision[MZ06]).
- Express this problem in a variational framework (sum of functionals).
- Simple criterions proposed as functional
- Propose a general approximate algorithm to solve the problem

・ロト ・ 同ト ・ ヨト ・ ヨト

## Variational approach

### Variational framework

We cast the problem as a weighted sum of functionals:

$$\min_{\mathbf{y}} \sum_{i=1}^{N_f} \lambda_i J_i(\mathbf{y}, \mathbf{X}, \mathbf{y}^{tr}, \mathbf{X}^{tr})$$
(2)

with each functional  $J_i \in \mathbb{R}$  is balanced by  $\lambda_i \in \mathbb{R}^+$ ,  $X \in \mathbb{R}^{T \times d}$  feature matrix and  $(\mathbf{y}^{tr}, X^{tr})$  is the training set.

### Key ideas

- Each functional:criterion to optimize (Data, a priori)
- Straightforward to fuse several methods, to add prior information
- Focus on the variation of the functionals

 $\rightarrow$  Need to express existing methods as a sum of functionals.

イロト イポト イモト イモト

## Labeling functional

- Functional corresponding to a supervised learning
- Needs functions f<sub>n</sub> returning a class n membership score:

$$f_n = \arg\min_{f} \mathcal{L}_n(\mathbf{y}^{tr}, f(X^{tr})) + \lambda \Omega(f)$$

 If used alone, leads to winner takes all strategy



## Labeling functional

$$J_{class}(\mathbf{y}, X) = -\sum_{i=1}^{T} f_{\mathbf{y}_i}(X_i)$$
(3)

A D b 4 B b 4

By minimizing this functional, we choose for each sample the class with the maximum score  $% \left( {{{\left[ {{{\rm{B}}} \right]}_{{\rm{B}}}}_{{\rm{B}}}} \right)$ 

## Other functionals

- a priori concerning the length of regions (large)
- Widely used in signal and image processing

### Total Variation functional

$$J_{\mathcal{T}V}(\mathbf{y}) = \sum_{i=1}^{\mathcal{T}-1} \lVert \mathbf{y}_{i+1} - \mathbf{y}_i 
Vert_0$$

where  $||.||_0$  is the  $\ell_0$  norm.

## Other functionals

- J<sub>edge</sub> to add information from change detection methods
- J<sub>MM</sub> to add Markov Model prior information

3

(日) (同) (三) (三)

(4)

## Discussion

## Our algorithm

- Based on the Region Growing algorithm widely used in image processing
- Can handle any sum of functionals, even with non-differentiable ones
- We focus on the variation of the functionals and not in their value.

### Variation of functionals

▶ Variation of  $J_{class}$  for changing the class of the *i*th sample from  $c_1$  to  $c_2$  is:

$$\Delta J_{class}(X, i, c_1, c_2) = f_{c_1}(X_i) - f_{c_2}(X_i)$$

• Variation of  $J_{TV}$  for changing the class of the *i*th sample from  $c_1$  to  $c_2$  is:

$$\Delta J_{TV}(\mathbf{y}, i, c_1, c_2) = \|c_2 - \mathbf{y}_{i-1}\|_0 + \|\mathbf{y}_{i+1} - c_2\|_0 - \|c_1 - \mathbf{y}_{i-1}\|_0 - \|\mathbf{y}_{i+1} - c_1\|_0$$

(日) (同) (日) (日)

## Algorithm (VSLA)



• Change region if  $\Delta J < 0$ 

#### Repeat (1) and (2)

until no minimization is possible

Example of the algorithm:

- 1-dimensional 2-class problem
- ► *J<sub>class</sub>* is used with *f<sub>n</sub>* svm classification functions.
- $\blacktriangleright \ \lambda_{class} = 1.$
- $J_{TV}$  is used with  $\lambda_{TV} = 5$

#### Training sequence:



### Training signal:



< ロト < 同ト < ヨト < ヨト

Example

## Algorithm Example (0)



• Change region if  $\Delta J < 0$ 

### Repeat (1) and (2)

until no minimization is possible



Initialization is done by solving a simple version of  $\mathsf{J}:$ 

$$\mathbf{y}^0 = rg\min_{\mathbf{y}} J_{class}(\mathbf{y}, X)$$

with the scores  $f_n$ :



leading to this initialization:

y<sub>0</sub>, acc=0.78



< ロ > < 同 > < 三 > < 三 >

## Algorithm Example (1)



#### Edge moving



For all edges:

- Compute ΔJ for moving edge to left or right
- Move edge if  $\Delta J < 0$

#### Region switching

(2)

For all regions:

- Compute ΔJ for switching regions to every other classes
- Change region if  $\Delta J < 0$

#### Repeat (1) and (2)

until no minimization is possible



#### Edge number 1:

movement	left	none	right
$\Delta J_{class}$	1.99	0	0.68
$\Delta J_{TV}$	0	0	-2
$\Delta J$	1.99	0	-9.31

 $\Rightarrow$ Edge moved to the right:

y, acc=0.79



## Algorithm Example (1)



### Edge moving



For all edges:

- Compute ΔJ for moving edge to left or right
- Move edge if  $\Delta J < 0$

#### Region switching

(2)

For all regions:

- Compute ΔJ for switching regions to every other classes
- Change region if  $\Delta J < 0$

#### Repeat (1) and (2)

until no minimization is possible



#### Edge number 2:

movement	left	none	right
$\Delta J_{class}$	1.86	0	1.95
$\Delta J_{TV}$	0	0	-2
$\Delta J$	1.86	0	-8.04

 $\Rightarrow$ Edge moved to the right:

y, acc=0.80



(日) (同) (三) (三)

11 / 16

Algorithm

Example

## Algorithm Example (1)



Every edge in the current **y** is tested once:







which leads to this  $\mathbf{y}$  at the end of (1):



#### Example

# Algorithm Example (2)



#### Repeat (1) and (2)

until no minimization is possible



Region 1:

switch to	1	2
$\Delta J_{class}$	0	12.7
$\Delta J_{TV}$	0	-1
$\Delta J$	0	7.2

 $\Rightarrow \mathsf{Region} \ \mathsf{not} \ \mathsf{switched}$ 



Same for Region 2

Example

## Algorithm Example (2)



- Compute ΔJ for switching regions to every other classes
- Change region if  $\Delta J < 0$

#### Repeat (1) and (2)

until no minimization is possible



Region 3:

switch to	1	2
$\Delta J_{class}$	0	4.02
$\Delta J_{TV}$	0	-2
$\Delta J$	0	-5.97

 $\Rightarrow$  Region 3 switched to class 2



Algorithm

Example

## Algorithm Example (2)



# Every region in the current $\boldsymbol{y}$ is tested once





which leads to this  $\mathbf{y}$  at the end of (2):



(a)

Results

Toy dataset

## Toy Dataset



J <sub>class</sub>	SVM	MG	KRR
Ø	0.7111	0.7393	0.7343
$+J_{TV}$	0.8677	0.9311	0.9155
$+J_{MM}$	0.8138	0.9005	0.8775

## Toy Problem

- 1-Dimensional noisy signal
- Non linear (2 different values possible per class)
- SVM, MG, KRR classification methods for scores of J<sub>class</sub>

## **BCI** Dataset

Functionals	Sub. 1	Sub. 2	Sub. 3
J <sub>class</sub>	0.7392	0.6262	0.4931
$\dots + J_{TV}$	0.9843	0.8531	0.5932
$\dots + J_{MM}$	0.9783	0.7955	0.4455
BCI III Res.	0.9598	0.7949	0.6743

### Dataset

- BCI Competition III Dataset: 3 classes, 3 sessions training, 1 session test
- $\blacktriangleright$   $\lambda$  selected by validation on the third training session
- Classification scores obtained by linear regression with channel selection [Rak09].

## Conclusion

### Conclusion

- General framework for combining several sequence labeling criterions
- Easy integrating of prior knowledge
- Algorithm proposed based on Region Growing
- Promising results on a real life example

### Future works

- Express other sequence labeling methods (Structural SVM, CRF) in the variational framework and fuse them
- Comparison of VSLA with other methods/fusion methods

#### Conclusion

## Bibliography

- [CMR05] O. Cappé, E. Moulines, and T. Rydén. Inference in Hidden Markov Models. Springer, 2005.
- [LMP01] J. Lafferty, A. McCallum, and F. Pereira. Conditional random fields: Probabilistic models for segmenting and labeling sequence data. In Proc. 18th International Conf. on Machine Learning, pages 282–289, 2001.
- [MZ06] Robert H. Morelos-Zaragoza. The Art of Error Correcting Coding. Wiley, 2006.
- [NG07] N. Nguyen and Y. Guo. Comparisons of sequence labeling algorithms and extensions. In Proc. 24th international Conf. on Machine learning, pages 681–688. ACM, 2007.
- [Rak09] A. Rakotomamonjy. Algorithms for multiple basis pursuit denoising. In Workshop on Sparse Approximation, 2009.
- [TGK04] B. Taskar, C. Guestrin, and D. Koller. Max-margin markov networks. In Advances in Neural Information Processing Systems 16. Cambridge. MA. 2004. MIT Press.
- [TTHA05] I. Tsochantaridis, J. Thorsten, T. Hofmann, and Y. Altun. Large margin methods for structured and interdependent output variables. In Journal Of Machine Learning Research, volume 6, pages 1453–1484, Cambridge, MA, USA, 2005. MIT Press.

VARIATIONAL SEQUENCE LABELING

イロト イポト イヨト イヨト